## IN THE CLAIMS:

Please amend the claims as follows:

(Currently Amended) A telecommunications network comprising: at least:
a transmitter terminal including a multi-media scene description coder for producing a data stream which contains access points formed by coded data relating to a complete scene description,

and a receiver terminal which may be connected at any instant to said transmitter terminal for receiving said data stream,

characterized in that wherein said transmitter terminal includes a storage memory for storing data coded at a given a first plurality of instants and relating to a first description of a complete scene, and a second plurality of instants relating to a second description of the scene, the stored data pluralities of instants for use being intended to be used at one or several later instants to form said access points.

- 2. (Currently Amended) A terminal including a multi-media scene description coder for delivering a data stream which includes access points formed by coded data relating to a complete scene description, characterized in that wherein it includes a storage memory for storing data coded at a given a first plurality of instants and relating to a first description of a complete scene, and a second plurality of instants relating to a second description of the scene, the stored data pluralities of instants for use being intended to be used at one or several later instants to form said access points.
- 3. (Currently Amended) A terminal as claimed in claim 2, <del>characterized in that</del> wherein the access points are made in the data stream in timing with a replacement

clock, and in that the data stream includes data relating to modifications to be applied to a complete scene which are introduced in the stream in timing with a modification clock which presents a non-zero phase shift relative to the replacement clock.

- 4. (Currently Amended) A terminal as claimed in claim 2, characterized in that wherein the complete scene description for which coded data are stored in said memory is renewed in timing with a replacement clock.
- 5. (Currently Amended) A method of forming an access point in a data stream, said access points being formed by coded data relating to a complete scene description, characterized in that wherein it includes a step of storing data coded at a given a first plurality of instants and relating to a first description of a complete scene, and a second plurality of instants relating to a second description of the scene, the stored data pluralities of instants for use being intended to be used at one or several later instants to form said access points.
- 6. (Currently Amended) A method as claimed in claim 5 of forming an access point in a data stream, characterized in that wherein the access points are made in the data stream in timing with a replacement clock, and in that the data stream contains data relating to modifications to be made in a complete scene, which are made in the stream in timing with a modification clock which presents a non-zero phase shift relative to the replacement clock.
- 7. (Currently Amended) A method as claimed in claim 6 of forming an access point in a data stream, characterized in that wherein the complete scene description for which data are stored is renewed in timing with a replacement clock.
- 8. (Currently Amended) A signal conveying a data stream which includes access points formed by <u>a first plurality of instants</u> coded data relating to a <u>first</u>

description of a complete scene, characterized in that wherein at least various successive access points are formed using the first plurality of instants by the same first description of a complete the scene.

9. (Currently Amended) A signal as claimed in claim 8, characterized in that wherein the description of a complete scene, which is contained in the access points, changes in timing with a replacement clock.